**Neolithic Revolution**

**(10,000 yrs ago)**

**Culture-**A people’s way of life their food, clothing, customs and belief.  Culture is a form of learned behavior that is passed from one generation to the next.

**Development of Farming:**

**Cause**

 Hunters-gatherers

 Struggle for survival

 Subsistence lifestyle

 Invention of tools

 Domestication of animals

**Effect**

 Farming villages

 Food surplus

 Population growth

 Skilled workers

 Trade

**Development of Cities:**

**Cause**

 Farming villages

 Food surpluses

 Population growth

 Creation of trading centers

**Effect**

 Specialization of labor

 Social classes

 Barter economy

 Complex religions

 Beginning of governments

**Development of the Wheel:**

**Cause**

 Slow transportation

 Inefficient tools

 Food surpluses

 Free time for innovative thought

**Effect**

 Revolutionized transportation

 Building

 New tools and activities